LISTING OF THE CLAIMS

1-11. (Canceled)

12. (Previously Presented) A method of improving the performance of address translation

in a translation lookaside buffer comprising:

using a bit obtained from a virtual page number to indicate whether a page frame number

is even or odd; and

consolidating even and odd page frame number fields into a single page frame number

field of said translation lookaside buffer.

13. (Original) The method of Claim 12 wherein said bit corresponds to the least

significant bit of said virtual page number.

14. (Previously Presented) The method of Claim 12 wherein said address translation of

said translation look aside buffer is performed by way of using a control processor instruction

set.

15. (Previously Presented) The method of Claim 12 wherein said consolidating even and

odd page frame number fields into said single page frame number field implements a translation

lookaside buffer of reduced size.

16. (Original) A system to provide effective virtual to physical memory address

translation comprising a buffer that uses a single page frame number field for storing odd/even

page frame numbers.

17. (Original) The system of Claim 16 wherein said buffer comprises a translation

lookaside buffer of reduced size.

18. (Previously Presented) A system to provide virtual to physical memory address

translation of a translation lookaside buffer comprising:

2

a translation lookaside buffer, said translation lookaside buffer using a bit of a virtual page number of a virtual address for reading and writing odd and even page frame numbers using a single page frame number field of said translation lookaside buffer;

a first register for mapping an even page frame number to said single page frame number field; and

a second register for mapping an odd page frame number to said single page frame number field.

- 19. (Original) The system of Claim 18 wherein using a single page frame number field implements a reduced size of said translation lookaside buffer.
- 20. (Previously Presented) The system of Claim 19 wherein said virtual to physical memory address translation is performed by way of using TLB control processor instructions.
 - 21. (Previously Presented) A method comprising:
 obtaining a bit obtained from a virtual page number of a virtual address;
 using said bit to determine which one of two storage registers will be used for:
 - a) writing page frame number data from said one of two storage registers into an indexed entry of a single page frame number field of said translation lookaside buffer, said two storage registers comprising a first storage register used for writing even page frame numbers into said single page frame number field when said bit is a first value and a second storage register used for writing odd page frame numbers into said single page frame number field when said bit is a second value, or
 - b) reading said page frame number data from said single page frame number field, said first storage register used to read said page frame number data when said bit is said first value, said second storage register used to read said page frame number data when

said bit is said second value, said bit used to reduce size of said translation lookaside buffer by way of consolidating two page frame number fields of said indexed entry into a

single page frame number field.

22. (Previously Presented) The method of Claim 21 wherein said bit corresponds to the

least significant bit of said virtual page number.

23. (Previously Presented) The method of Claim 21 wherein said reading and said writing

is performed by way of using a translation lookaside buffer (TLB) control processor instruction

set.

24. (Previously Presented) The method of Claim 23 wherein said TLB control processor

instruction set comprises a MIPS control processor instruction set.

25. (Previously Presented) The method of Claim 21 wherein said virtual address

comprises 32 bits.

26. (Previously Presented) The method of Claim 25 wherein said virtual page number is

specified by bits [31:12] of said virtual address.

27. (Previously Presented) The method of Claim 25 wherein said virtual address utilizes a

page mask size ranging from 4 kilobytes to 16 megabytes.

28. (Previously Presented) The method of Claim 27 wherein said page mask size

comprises 4 kilobytes.

29. (Previously Presented) A method of performing a write operation using a translation

lookaside buffer comprising:

using a bit of a virtual page number, said virtual page number stored in a data register;

assessing whether a value of said bit of a virtual page number is 0 or 1;

4

Response Dated: December 19, 2007

writing a first page frame number stored in a first register to a page frame number field of an indexed entry of said translation lookaside buffer if said value is 0; and

writing a second page frame number stored in a second register to said page frame number field of said indexed entry of said translation lookaside buffer if said value is 1, said indexed entry comprising a single page frame number field used to reduce the size of said translation lookaside buffer.

- 30. (Previously Presented) The method of Claim 29 wherein said bit corresponds to the least significant bit of said virtual page number.
- 31. (Previously Presented) The method of Claim 29 wherein a control processor is used to verify that said first page frame number and said second page frame number are valid.
- 32. (Previously Presented) A method of performing a read operation using a translation lookaside buffer comprising:

using a bit of a virtual page number, said virtual page number stored in virtual page number field of said translation lookaside buffer;

assessing whether a value of a bit of a virtual page number is 0 or 1;

reading a page frame number stored in a page frame number field of an indexed entry of said translation lookaside buffer;

storing said page frame number into a first register if said value is 0; and

storing said page frame number into a second register if said value is 1, said indexed entry comprising a single page frame number field used to reduce the size of said translation lookaside buffer.

33. (Previously Presented) The method of Claim 32 wherein said bit corresponds to the least significant bit of said virtual page number.

34. (Previously Presented) A method of probing for a particular virtual page number of an entry in a translation lookaside buffer comprising:

using a virtual page number stored in a first register;

comparing said virtual page number to one or more values stored in one or more virtual page number fields of one or more corresponding entries in said translation lookaside buffer;

generating an identifying number associated with an entry of said one or more entries if a virtual page number field stores a value that is equal to said virtual page number; and storing said identifying number into a second register.

- 35. (Previously Presented) A translation lookaside buffer system comprising:
- a translation lookaside buffer;
- a first register used for storing a value that indexes an entry in said translation lookaside buffer, said entry comprising a virtual page number field and a single page frame number field;
 - a second register used for storing a page size of said entry;
- a third register used for storing a virtual page number of said entry, said virtual page number comprising a bit;
 - a fourth register used for storing an even page frame number; and
- a fifth register used for storing an odd page frame number, said bit of said virtual page number used to determine whether said even page frame number or said odd page frame number is to be stored in said page frame number field in said translation lookaside buffer when performing a write operation, said bit of said virtual page number stored in said virtual page number field used to determine whether said even page frame number is to be stored in said fourth register or said odd page frame number is to be stored in said fifth register when

performing a read operation, wherein use of said single page frame number field reduces the size of said translation lookaside buffer.

- 36. (Previously Presented) The method of Claim 35 wherein said read and write operations are performed by way of using a translation lookaside buffer (TLB) control processor instruction set.
- 37. (Previously Presented) The method of Claim 36 wherein said TLB control processor instruction set comprises a MIPS control processor instruction set.
- 38. (Previously Presented) The method of Claim 35 wherein said virtual page number is defined by a 32 bit virtual address.
- 39. (Previously Presented) The method of Claim 38 wherein said virtual page number is specified by bits [31:12] of said 32 bit virtual address.
- 40. (Previously Presented) The method of Claim 38 wherein said bit comprises the least significant bit (lsb) of said virtual page number.
 - 41. (Previously Presented) A reduced size translation lookaside buffer comprising:
 - a virtual page number field used to store a virtual page number;
- a page frame number field used to store an even or an odd page frame number, said even or said odd page frame number indicated by a bit from said virtual page number.
- 42. (Previously Presented) The reduced size translation lookaside buffer of Claim 41 wherein said bit corresponds to the least significant bit of said virtual page number.
- 43. (Previously Presented) The reduced size translation lookaside buffer of Claim 41 wherein said virtual page number is defined by a 32 bit virtual address.
- 44. (Previously Presented) The reduced size translation lookaside buffer of Claim 41 wherein said virtual page number is specified by bits [31:12] of said 32 bit virtual address.